Chapter 3

Data Modeling Using the Entity-Relationship (ER) Model

Chapter Outline

- Overview of Database Design Process
- Example Database Application (COMPANY)
- ER Model Concepts
 - Entities and Attributes
 - Entity Types, Value Sets, and Key Attributes
 - Relationships and Relationship Types
 - Weak Entity Types
 - Roles and Attributes in Relationship Types
- ER Diagrams Notation
- ER Diagram for COMPANY Schema
- Alternative Notations UML class diagrams, others

Overview of Database Design Process

- <u>Database application</u> includes Two main activities:
 - Database design
 - Applications design
- Focus in this chapter on database design
 - To design the conceptual schema for a database application
- Applications design focuses on the programs and interfaces that access the database
 - Generally considered part of software engineering

Overview of Database Design Process



Example COMPANY Database

- We need to create a database schema design based on the following (simplified) requirements of the COMPANY Database:
 - The company is organized into DEPARTMENTs. Each department has a name, number and an employee who manages the department. We keep track of the start date of the department manager. A department may have several locations.
 - Each department controls a number of PROJECTs. Each project has a unique name, unique number and is located at a single location.

Example COMPANY Database (Contd.)

- We store each EMPLOYEE's social security number, address, salary, sex, and birth date.
 - Each employee works for one department but may work on several projects.
 - We keep track of the number of hours per week that an employee currently works on each project.
 - We also keep track of the *direct supervisor* of each employee.
- Each employee may *have* a number of DEPENDENTs.
 - For each dependent, we keep track of their name, sex, birthdate, and relationship to the employee for insurance purposes.

ER DIAGRAM for the COMPANY datbase



Figure 3.2

An ER schema diagram for the COMPANY database. The diagrammatic notation is introduced gradually throughout this chapter.

ER Model Concepts

Entities and Attributes

- Entities are specific objects or things in the mini-world that are represented in the database. An entity may be an object with a physical existence (for example, a particular person, car, or with a conceptual existence (for instance, a company, a job, or a university course)
 - For example the EMPLOYEE John Smith, the Research DEPARTMENT, the ProductX PROJECT
- Attributes are properties used to describe an entity.
 - For example an EMPLOYEE entity may have the attributes Name, SSN, Address, Sex, BirthDate
- A specific entity will have a **value** for each of its attributes.
 - For example a specific employee entity may have Name='John Smith', SSN='123456789', Address ='731, Fondren, Houston, TX', Sex='M', BirthDate='09-JAN-55'
- Each attribute has a value set (or data type) associated with it – e.g. integer, string, enumerated type, …

Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT



Types of Attributes

- Simple versus composite
- Single-valued versus multi-valued
- Stored versus derived

Types of Attributes

- Simple
 - Each entity has a single atomic value for the attribute. For example, SSN or Sex.
- Composite ()
 - The attribute may be composed of several components. For example:
 - Address(Apt#, House#, Street, City, State, ZipCode, Country), or
 - Name(FirstName, MiddleName, LastName).
 - Composition may form a hierarchy where some components are themselves composite.

Example of a composite attribute



Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT



Types of Attributes

- Age is a single-valued attribute of a person.
- Multi-valued {}
 - An entity may have multiple values for that attribute. For example, Color of a CAR or College_degree of a PERSON.
 - Denoted as {Color} or {College_degree}.
 - It may have upper bounds to constrain the number of values allowed for each individual entity (Ex: a car can have three colors at most)
- Complex Attributes: In general, composite and multi-valued attributes may be nested arbitrarily to any number of levels, although this is rare.
 - For example, College_degree of a STUDENT is a composite multi-valued attribute denoted by {College_degree(College, Year, Degree, Field)}
 - Multiple College_degree values can exist
 - Each has four subcomponent attributes:
 - College, Year, Degree, Field

Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT



Types of Attributes

Derived Attributes:

- For example, the Age and Birth_date attributes of a person.
- The Age attribute is called a derived attribute and is said to be derivable from the Birth_date attribute, which is called a stored attribute.

 Some attribute values can be derived from related entities; for example, an attribute Number_of_employees of a DEPARTMENT entity can be derived by counting the number of employees related to (working for) that department.

ER DIAGRAM for the COMPANY datbase



Figure 3.2

An ER schema diagram for the COMPANY database. The diagrammatic notation is introduced gradually throughout this chapter.

Null – 3 cases

- Case 1 (Not applicable): a particular entity may not have an applicable value for an attribute.
 - For example, the Apartment_number and a College_degrees attribute
- Case 2 (Unknown): NULL can also be used if we do not know the value of an attribute for a particular entity—for example, if we do not know the home phone number of 'John Smith' i.
 - Exists but is *missing—for instance, if the Height* attribute of a person is listed as NULL.
 - Not known whether the attribute value exists—for example, if the Home_phone attribute of a person is NULL.

Entity Types and Key Attributes

- Entities with the same basic attributes are grouped or typed into an entity type.
 - For example, the entity type EMPLOYEE and PROJECT.
- An attribute of an entity type for which each entity must have a unique value is called a key attribute of the entity type.
 - For example, SSN of EMPLOYEE.

Entity Types and Key Attributes

• A key attribute may be **composite**.

- VehicleTagNumber is a key of the CAR entity type with components (Number, State).
- An entity type may have more than one key (candidate key).
 - The CAR entity type may have two keys:
 - VehicleIdentificationNumber (popularly called VIN)
 - VehicleTagNumber (Number, State), plate number.
- Each key is <u>underlined</u>
- An entity type may also have no key, in which case it is called a weak entity type

Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT



Displaying an Entity type

- In ER diagrams, an entity type is displayed in a rectangular box
- Attributes are displayed in ovals
 - Each attribute is connected to its entity type
 - Components of a composite attribute are connected to the oval representing the composite attribute
 - Each key attribute is underlined
 - Multivalued attributes displayed in double ovals
- See CAR example on next slide

Entity Type CAR with two keys and a corresponding Entity Set

(a)

(b)



Figure 3.7

The CAR entity type with two key attributes, Registration and Vehicle_id. (a) ER diagram notation. (b) Entity set with three entities.



CAR₁ ((ABC 123, TEXAS), TK629, Ford Mustang, convertible, 2004 {red, black}) CAR₂ ((ABC 123, NEW YORK), WP9872, Nissan Maxima, 4-door, 2005, {blue}) CAR₃ ((VSY 720, TEXAS), TD729, Chrysler LeBaron, 4-door, 2002, {white, blue})

Entity Set

- Each entity type will have a collection of entities stored in the database
 - Called the entity set
- Previous slide shows three CAR entity instances in the entity set for CAR
- Same name (CAR) used to refer to both the entity type and the entity set
- Entity set is the current state of the entities of that type that are stored in the database

Initial Design of Entity Types for the COMPANY Database Schema

- Based on the requirements, we can identify four initial entity types in the COMPANY database:
 - DEPARTMENT
 - PROJECT
 - EMPLOYEE
 - DEPENDENT
- Their initial design is shown on the following slide
- The initial attributes shown are derived from the requirements description

Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT



Refining the initial design by introducing relationships

- The initial design is typically not complete
- Some aspects in the requirements will be represented as relationships
- ER model has three main concepts:
 - Entities (and their entity types and entity sets)
 - Attributes (simple, composite, multivalued)
 - Relationships (and their relationship types and relationship sets)
- We introduce relationship concepts next

Relationships and Relationship Types (1)

- A relationship relates two or more distinct entities with a specific meaning.
 - For example, EMPLOYEE John Smith works on the ProductX PROJECT, or EMPLOYEE Franklin Wong manages the Research DEPARTMENT.
- Relationships of the same type are grouped or typed into a relationship type.
 - For example, the WORKS_ON relationship type in which EMPLOYEEs and PROJECTs participate, or the MANAGES relationship type in which EMPLOYEEs and DEPARTMENTs participate.
- The degree of a relationship type is the number of participating entity types.
 - Both MANAGES and WORKS_ON are *binary* relationships.

Relationship instances of the WORKS_FOR N:1 relationship between EMPLOYEE and DEPARTMENT



Figure 3.9

Some instances in the WORKS_FOR relationship set, which represents a relationship type WORKS_FOR between EMPLOYEE and DEPARTMENT.

Relationship instances of the M:N WORKS_ON relationship between EMPLOYEE and PROJECT



Relationship type vs. relationship set (1)

Relationship Type:

- Is the schema description of a relationship
- Identifies the relationship name and the participating entity types
- Also identifies certain relationship constraints

Relationship Set:

- The current set of relationship instances represented in the database
- The current *state* of a relationship type

Relationship type vs. relationship set (2)

- Previous figures displayed the relationship sets
- Each instance in the set relates individual participating entities – one from each participating entity type
- In ER diagrams, we represent the relationship type as follows:
 - Diamond-shaped box is used to display a relationship type
 - Connected to the participating entity types via straight lines

Refining the COMPANY database schema by introducing relationships

- By examining the requirements, six relationship types are identified
- All are *binary* relationships(degree 2)
- Listed below with their participating entity types:
 - WORKS_FOR (between EMPLOYEE, DEPARTMENT)
 - MANAGES (also between EMPLOYEE, DEPARTMENT)
 - CONTROLS (between DEPARTMENT, PROJECT)
 - WORKS_ON (between EMPLOYEE, PROJECT)
 - SUPERVISION (between EMPLOYEE (as subordinate), EMPLOYEE (as supervisor))
 - DEPENDENTS_OF (between EMPLOYEE, DEPENDENT)

ER DIAGRAM – Relationship Types are: works_for, manages, works_on, controls, supervision, dependents_of



Figure 3.2

An ER schema diagram for the COMPANY database. The diagrammatic notation is introduced gradually throughout this chapter.

Discussion on Relationship Types

- In the refined design, some attributes from the initial entity types are refined into relationships:
 - Manager of DEPARTMENT -> MANAGES
 - Works_on of EMPLOYEE -> WORKS_ON
 - Department of EMPLOYEE -> WORKS_FOR
 - etc
- In general, more than one relationship type can exist between the same participating entity types
 - MANAGES and WORKS_FOR are distinct relationship types between EMPLOYEE and DEPARTMENT
 - Different meanings and different relationship instances.

Initial Design of Entity Types: EMPLOYEE, DEPARTMENT, PROJECT, DEPENDENT



ER DIAGRAM – Relationship Types are: works_for, manages, works_on, controls, supervision, dependents_of



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Role Names and Recursive Relationships

- An relationship type whose with the same participating entity type in **distinct roles**
- Example: the SUPERVISION relationship
- EMPLOYEE participates twice in two distinct roles:
 - supervisor (or boss) role
 - supervisee (or subordinate) role
- Each relationship instance relates two distinct EMPLOYEE entities:
 - One employee in *supervisor* role
 - One employee in supervisee role

ER DIAGRAM – Relationship Types are: works_for, manages, works_on, controls, supervision, dependents_of



Figure 3.2

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Weak Entity Types

- An entity that does not have a key attribute
- A weak entity must participate in an identifying relationship type with an owner or identifying entity type
- Entities are identified by the combination of:
 - A partial key of the weak entity type (Dots)
 - The particular entity they are related to in the identifying entity type
- Example:
 - A DEPENDENT entity is identified by the dependent's first name, and the specific EMPLOYEE with whom the dependent is related
 - Name of DEPENDENT is the *partial key*
 - DEPENDENT is a *weak entity type*
 - EMPLOYEE is its identifying entity type via the identifying relationship type DEPENDENT_OF

ER DIAGRAM – Relationship Types are: works_for, manages, works_on, controls, supervision, dependents_of



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Weak Entity Types

- A weak entity type always has a *total participation constraint (existence* dependency) with respect to its identifying relationship.
 - Not every existence dependency results in a weak entity type For example, a DRIVER_LICENSE entity cannot exist unless it is related to a PERSON entity, even though it has its own key (License_number) and hence is not a weak entity.
- Weak entity types can sometimes be represented as complex (composite, multivalued) attributes.
 - We could specify a multivalued attribute Dependents for EMPLOYEE, which is a composite attribute with component attributes Name, Birth_date, Sex, and Relationship.
- The choice of which representation to use is made by the database designer.
- If the weak entity participates independently in relationship types other than its identifying relationship type, then it should not be modeled as a complex attribute.

Constraints on Relationships

- Constraints on Relationship Types
 - (Also known as ratio constraints)
 - Cardinality Ratio (specifies maximum participation)
 - One-to-one (1:1)
 - One-to-many (1:N) or Many-to-one (N:1)
 - Many-to-many (M:N)
 - Existence Dependency Constraint (specifies minimum participation) (also called participation constraint)
 - zero (optional participation, not existence-dependent)
 - one or more (mandatory participation, existence-dependent)

Notation for Constraints on Relationships

- Cardinality ratio (of a binary relationship): 1:1, 1:N, N:1, or M:N
 - Shown by placing appropriate numbers on the relationship edges.
- Participation constraint (on each participating entity type): total (called existence dependency) or partial.
 - Total shown by double line, partial by single line.
- NOTE: These are easy to specify for Binary Relationship Types.

ER DIAGRAM – Relationship Types are: works_for, manages, works_on, controls, supervision, dependents_of



Figure 3.2

An ER schema diagram for the COMPANY database. The diagrammatic notation is introduced gradually throughout this chapter.

Many-to-one (N:1) Relationship



Figure 3.9

Some instances in the WORKS_FOR relationship set, which represents a relationship type WORKS_FOR between EMPLOYEE and DEPARTMENT.

Many-to-many (M:N) Relationship



Displaying a recursive relationship

- In a recursive relationship type.
 - Both participations are same entity type in different roles.
 - For example, SUPERVISION relationships between EMPLOYEE (in role of supervisor or boss) and (another) EMPLOYEE (in role of subordinate or worker).
- In following figure, first role participation labeled with 1 and second role participation labeled with 2.
- In ER diagram, need to display role names to distinguish participations.

A Recursive Relationship Supervision`



Figure 3.11 A recursive relationship SUPERVISION between EMPLOYEE in the *supervisor* role (1) and EMPLOYEE in the *subordinate* role (2).

Recursive Relationship Type is: SUPERVISION (participation role names are shown)



Figure 3.2

An ER schema diagram for the COMPANY database. The diagrammatic notation is introduced gradually throughout this chapter.

Attributes of Relationship types

- A relationship type can have attributes:
 - For example, HoursPerWeek of WORKS_ON
 - Its value for each relationship instance describes the number of hours per week that an EMPLOYEE works on a PROJECT.
 - A value of HoursPerWeek depends on a particular (employee, project) combination
 - Most relationship attributes are used with M:N relationships
 - In 1:N relationships, they can be transferred to the entity type on the N-side of the relationship
 - For example, if the WORKS_FOR relationship also has an attribute Start_date

Example Attribute of a Relationship Type: Hours of WORKS_ON



Figure 3.2

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ER DIAGRAM – Relationship Types are: works_for, manages, works_on, controls, supervision, dependents_of



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Alternative (min, max) notation for relationship structural constraints:

- Specified on each participation of an entity type E in a relationship type R
- Specifies that each entity e in E participates in at least *min* and at most *max* relationship instances in R
- Default(no constraint): min=0, max=n (signifying no limit)
- Must have min \leq max, min \geq 0, max \geq 1
- Derived from the knowledge of mini-world constraints
- Examples:
 - A department has exactly one manager and an employee can manage at most one department.
 - Specify (0,1) for participation of EMPLOYEE in MANAGES
 - Specify (1,1) for participation of DEPARTMENT in MANAGES
 - An employee can work for exactly one department but a department can have any number of employees.
 - Specify (1,1) for participation of EMPLOYEE in WORKS_FOR
 - Specify (0,n) for participation of DEPARTMENT in WORKS_FOR

The (min,max) notation for relationship constraints



Read the min, max numbers next to the entity type and looking **away from** the entity type

COMPANY ER Schema Diagram using (min, max) notation





Summary of notation for ER diagrams